

# Tangsoodo/Taekwondo Open Point Style

## (Stopping match to verify point)

### I. SPARRING RULES: 1st - 3rd place Medal (One 3rd place)

#### 1. Duration of Matches:

##### A. Black Belts:

a. 18-32 Championship Division: 2- 2-minute rounds each w/ 1 minute rest

\*\*\* Rounds in the Finals will be 3 - 2 minute rounds each w/ 1 minute rest

B. All other black belt and Color Belts: 2 - 1.5 minute rounds each w/ 30 second rest

#### 2. Required Equipment:

A. All competitors must provide all of their own protective gear. It must fit and be in good condition, as deemed by center referee.

##### B. Protective gear includes:

a. Head gear

b. Mouth piece

c. Safety Punch (Sponge)

d. Groin guard (Males)

e. Arm / Shin guards – Highly recommended

f. Safety Kick (Sponge)

g. Chest guard - Highly recommended

#### 3. Scoring Points: All divisions light contact controlled - **6 yrs. & under no head contact**

A. 1 point for punch to trunk

B. 1 points for kick to trunk

C. 2 points for kick to head/face

#### 4. Valid Scoring Techniques:

A. Hand: a. Front part of Fist with Knuckles. b. Knife hand, c. Ridge hand d. Back fist (no "blind" spinning techniques).

B. Foot: Any part of foot below the ankle.

#### 5. Valid Striking Areas: **(Not on Throat, Neck, Spinal Cord)**

A. Trunk (Chest pad highly recommended):

a. Horizontal from the pectorals to the waist.

b. Vertical to shoulder blades (not the spine)

B. Head (Head gear mandatory): **6 yrs. & under no head contact**

a. Hand and Kicks to the head /Face- light contact controlled.

\*\*\* Any attack that leaves red mark or jerking head may result in warning (0.5 point deduction), 1 full point deduction or disqualification based on degree of violation and its results\*\*\*

#### 6. Scoring Procedures:

A. Stopping the Match by center referee to verify scores – Stop the time

B. Score by majority of Referee/Judges Decision

C. The Scorekeeper will keep score of each valid strike and deductions (given by referee) by each contestant during match.

D. At the end of the match, the Scorekeeper will let the Center Referee know the final score at the end of each round.

E. In case of tie: 1 min. sudden death, if still tie, first round winner will become the winner, if first round is tie, referee/judges decision by superiority.

7. Prohibited Acts: Pre-warning / Warning / Deduction Point / Disqualification
  - A. Pre-warning - Hand signal without point deduction. (3 pre warning max./round).
    - a. Center Referee may call pre-warning to promote positive matches and also to prevent potential injuries or violations that may cause interruption of good competition.
  - B. Warnings: Each warning 0.5 point deduction
    - a. Grabbing, sweeping, holding, pushing w/ hands, body, Throwing, butting, attacks unauthorized area.
    - b. Turning back on opponent, avoiding competition, leaving ring, pretending injury.
    - c. Inappropriate behavior by competitor, coach or their supporters.
    - d. Any contact that results in minor injury (abrasion or bleeding) as determined by the referee will receive a warning 0.5 deduction or 1-point deduction by the discretion of the Referee / Judges.
    - e. Any excessive contact, as deemed by center referee, that results in the inability of a competitor to continue, shall be disqualified.
    - f. Inability to continue because of fright, crying, or loss of will does not constitute grounds for disqualifying attacker
  - C. Point deductions
    - a. Excessive contact that results in clear mark, minor injury.
    - b. Excessive violations on prohibited techniques or action by competitor, coach or supporter.
  - D. Disqualification:
    - a. Excessive contact/Violation that results in opponent being unable to continue match
    - b. Serious inappropriate behavior or actions on the part of competitor, coach, or supporter.
  - E. Forfeiture:
    - a. Unwillingness to continue match (when the referee has determined ability to do so).
8. Coaches:
  - A. Contestants may only have one coach with proper credentials at ringside.
  - B. Coach is required to attend a coach/referee seminar and purchase a coach pass.  
Instructor (18 & older) with BOC Instructor pass or a competitor over 18 will be eligible to coach without purchasing a separate coach pass. They must still attend the coach/referee seminar.
9. Protest and Arbitration
  - A. Competitors who feel they have received an unfair score may file an official protest by filling out a protest form (to be filled out by a coach with a \$50 fee).
  - B. The protestor will present the case to the Arbitration Board through the ring coordinator. Any decision rendered by the Arbitration Board will be final.
  - C. If the board finds in favor of the protestor, decision will be rectified, protest fee returned.
  - D. Protests must be made before the end of their particular division.

## **II. FORMS: Any kind of Forms are allowed : 1st - 3rd place Medal (One 3rd place)**

- 1.. Stating the Name: Competitors state their name prior to starting the form.
2. Judge Panel scoring (3-5 judges): If 3-4 judges are used, adjust the highest score to the second highest score and add all 3 or 4 scores. If 5 judges are used, adjust lowest to second lowest, highest to second highest and add all 5 scores
3. In case of tie redo form (another form if they know one), contestants stand side by side & judges determine winner by raising hand.
4. Lowest and Highest point: All ranks to be scored 7.11-9.99 for forms, weapons, breaking.
5. Pre Qualification: If a competitor has a certificate from a qualifier, they will compete later.
6. Please note: All Rules are subject to revision by the Rules Committee. Rules will be reviewed by all Referees and Coaches at a Referee/Coach orientation meeting at the tournament site.